

Context

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1. Description

A Context describes a scope within the map. The scope can be described by specifying the unique identifier for an object - by its maprefUri - or by its entityName and entityClass.

2. Context

Attribute	Description	Required
maprefuri	The maprefUri specifying the object in the map.	Yes, if no name and class.
entityName	Name of the object in the map.	No, if maprefuri is set
entityClass	Type name of the object in the map.	Yes
direction	The direction constraint can be "internal", "external" and "both".	No, internal default
proximity	The proximity constraint is a numeric value that specifies number of degrees away from object in the context. highest proximity that can be specified is 3	No, "1" default

3. Examples

Shows the context in a [controller](#) task.

```

<controller>
  <execute>
    <context depot="{context.depot}"
      entityName="{context.name}"
entityType="{context.type}"/>
    <command maprefUri="{maprefUri}"
      name="Status"
      module="Apache"/>
  </execute>
</controller>

```